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;Configuration program for RTC os S-100 PIC/RTC Board
;This program initilizes allows the configuration of the MM58167 Clock chip.
;
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;
;Note there are two ways of utilizing the clock chip:-
;   1. As a simple clock utilizing all registers and chip RAM for time and date
display.
;   2. Utilizing the chip registers/RAM for time, but allowing CPM3 to utilize the
chip
;       date registers/RAM for date calculation and storage.
;
;
;   PORT ASSIGNMENTS
;
RTCSEL      EQU    0A0H ; RTC Reg Select of MM58167 chip (Write only)
RTCDATA     EQU    0A1H ; RTC Data

;RTCSEL      EQU    15H ;SD Systems SIO8 board, RTC Reg Select of MM58167 chip
;RTCDATA     EQU    16H ;SD Systems SIO8 board, RTC Data
;
; BDOS EQUATES (VERSION 2)
;
RDCON       EQU    1    ;CP/M Read character
WRCON       EQU    2    ;CP/M Write character
CONSTAT     EQU    11   ;CP/M get consol status
PRINT       EQU    9    ;CP/M Print string
BDOS        EQU    5
ESC         EQU    1BH
CR          EQU    0DH
LF          EQU    0AH

      ORG    100H
START:
      LD     SP,STACK
;
      LD     DE,SIGNON ;Signon/main menu,RTC Register Select Port
      LD     C,PRINT
      CALL  BDOS
      LD     A,RTCSEL
      CALL  LBYTE

      LD     DE,SIGNON2 ;RTC Data Port =
      LD     C,PRINT
      CALL  BDOS
      LD     A,RTCDA
      CALL  LBYTE

      LD     DE,SIGNON3 ;CR/LF
      LD     C,PRINT
      CALL  BDOS

      LD     A,0FFH
      LD     (CPM3_FLAG),A ;start with CPM3 mode ON (i.e. date registers/RAM
protected).
;
;----- Configure the MM58167 Clock chip -----
;
BEGINTIME:
      LD     DE,TIMEMENU ;Time menu
      LD     C,PRINT
      CALL  BDOS
;
      LD     A,(CPM3_FLAG)
      OR     A,A ;0 if currently OFF

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LD      A,04H
OUT     (RTCSEL),A ;Point to hours
IN      A,(RTCDATA)
CALL    PRINTREG ;Display value in decimal

LD      E,':'
LD      C,WRCON ;Write to consol
CALL    BDOS

LD      A,03H
OUT     (RTCSEL),A ;Point to minutes
IN      A,(RTCDATA)
CALL    PRINTREG ;Display value in decimal

LD      E,':'
LD      C,WRCON ;Write to consol
CALL    BDOS

LD      A,02H
OUT     (RTCSEL),A ;Point to seconds
IN      A,(RTCDATA)
CALL    PRINTREG ;Display value in decimal

LD      DE,DATE_MSG ;Date=
LD      C,PRINT
CALL    BDOS

LD      A,(CPM3_FLAG)
OR      A,A
JP      NZ,STIME1 ;If CPM3 flag skip direct register information

LD      A,07H
OUT     (RTCSEL),A ;Point to Months
IN      A,(RTCDATA)
CALL    PRINTREG ;Display value in decimal

LD      E, '/'
LD      C,WRCON ;Write to consol
CALL    BDOS

LD      A,06H
OUT     (RTCSEL),A ;Point to DOM
IN      A,(RTCDATA)
CALL    PRINTREG ;Display value in decimal

LD      DE,YEAR_MSG ;"/20"
LD      C,PRINT
CALL    BDOS

LD      A,09H
OUT     (RTCSEL),A ;1/100 & 1/10 sec, Point to "Year Store"
IN      A,(RTCDATA)
CALL    PRINTREG ;Display value in decimal
JP      GTIME8 ;All done
;
STIME1: LD      A,0CH ;If CPM3 then calculate date information from CPM store

OUT     (RTCSEL),A ;CPM3 RAM store. This is where the CPM3 clock
IN      A,(RTCDATA) ;stores the 16 bit days count (HIGH Byte)
LD      H,A

LD      A,0BH
OUT     (RTCSEL),A ;CPM3 RAM store. (LOW Byte of 16 bit days count)
IN      A,(RTCDATA)
LD      L,A

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OUT    (RTCSEL),A           ;Point to DOW
IN     A,(RTCDATA)
CALL   PRINTREG            ;Display value in decimal
LD     DE,PORT_DOW_MSG
LD     C,PRINT
CALL   BDOS

LD     A,06H
OUT    (RTCSEL),A           ;Point to DOM
IN     A,(RTCDATA)
CALL   PRINTREG            ;Display value in decimal
LD     DE,PORT_DOM_MSG     ;Note CPM3 the clock device driver will set this
to 1. Chip will update extra days
LD     C,PRINT             ;if CPM3 is not running. Rebooting CPM resets it
to 1 and updates days count below
CALL   BDOS

LD     A,07H
OUT    (RTCSEL),A           ;Point to Months
IN     A,(RTCDATA)
CALL   PRINTREG            ;Display value in decimal
LD     DE,PORT_MONTH_MSG   ;Note CPM3the clock device driver will set this to 1.
Chip will update extra months
LD     C,PRINT             ;if CPM3 is not running. Rebooting CPM resets it
to 1 and updates days count below
CALL   BDOS

LD     A,09H
OUT    (RTCSEL),A           ;1/100 & 1/10 sec, Point to "Year Store" (Not used by
CPM3 driver, see below)
IN     A,(RTCDATA)
CALL   PRINTREG            ;Display value in decimal
LD     DE,RAM_YEAR_STORE_MSG
LD     C,PRINT
CALL   BDOS

LD     A,(CPM3_FLAG)
OR     A,A
JP     Z,GTIME8            ;If no CPM3 flag skip next the rest of chip RAM
locations

LD     A,0BH
OUT    (RTCSEL),A           ;Point to minutes in RAM (Actully CPM days count LOW
byte)
IN     A,(RTCDATA)
CALL   LBYTE              ;Displayvalue in HEX
LD     DE,RAM_MINS_MSG3
LD     C,PRINT
CALL   BDOS

LD     A,0CH
OUT    (RTCSEL),A           ;Point to Hours in RAM (Actully CPM days count HIGH
byte)
IN     A,(RTCDATA)
CALL   LBYTE              ;Display value in HEX
LD     DE,RAM_HRS_MSG3
LD     C,PRINT
CALL   BDOS

LD     A,0DH
OUT    (RTCSEL),A           ;Point to DOW in RAM
IN     A,(RTCDATA)
CALL   PRINTREG            ;Display value in decimal
LD     DE,RAM_DOW_MSG
LD     C,PRINT
CALL   BDOS

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```

LD      A,0EH
OUT     (RTCSEL),A           ;Point to DOM in RAM (CPM days since last reboot)
IN      A,(RTCDATA)
CALL    PRINTREG           ;Display value in decimal
LD      DE,RAM_DOM_MSG3
LD      C,PRINT
CALL    BDOS

LD      A,0EH
OUT     (RTCSEL),A           ;Point to Month in RAM (CPM months since last reboot)
IN      A,(RTCDATA)
CALL    PRINTREG           ;Display value in decimal
LD      DE,RAM_MONTH_MSG3
LD      C,PRINT
CALL    BDOS

;
clock
LD      A,0CH
OUT     (RTCSEL),A           ;Go back to Hours store again. This is where the CPM3
IN      A,(RTCDATA)         ;stores the 16 bit days count (HIGH Byte)
LD      H,A
PUSH    HL                 ;store for now
CALL    LBYTE

LD      A,0BH
OUT     (RTCSEL),A           ;Point to Minute store for (LOW Byte of 16 bit days
count)
IN      A,(RTCDATA)
POP     HL
LD      L,A
PUSH    HL                 ;Store for now, Will use again shortly
CALL    LBYTE

LD      DE,CPM_DAYS_MSG     ;"CPM Store of days since 1/1/1978"
LD      C,PRINT
CALL    BDOS

LD      DE,CPM_CALCULATED_DATE_MSG ;"Calculated CPM date ("
LD      C,PRINT
CALL    BDOS

POP     HL                 ;<--- HL contains the 16 bit CPM days count
PUSH    HL
PUSH    HL
LD      A,H
CALL    LBYTE             ;Show (CPM total days again in hex)
POP     HL
LD      A,L
CALL    LBYTE

LD      DE,BRACKET_MSG     ;") = "
LD      C,PRINT
CALL    BDOS

POP     HL                 ;Now convert to real decimal values

CALL    C3DMY             ;Convert a CPM3 day count in HL to D=day E=month HL=year

PUSH    HL
PUSH    DE

LD      D,0
CALL    PRINT_DEC         ;DE -> Ascii decimal string

LD      E,'/'

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LD    C,PRINT
CALL  BDOS
LD    A,02H
OUT   (RTCSEL),A ;Point to seconds
IN    A,(RTCDATA)
CALL  PRINTREG
CALL  ZBITS      ;Display bits

LD    DE,PORT_00011_MSG
LD    C,PRINT
CALL  BDOS
LD    A,03H
OUT   (RTCSEL),A ;Point to minutes
IN    A,(RTCDATA)
CALL  PRINTREG
CALL  ZBITS      ;Display bits

LD    DE,PORT_00100_MSG
LD    C,PRINT
CALL  BDOS
LD    A,04H
OUT   (RTCSEL),A ;Point to Hours
IN    A,(RTCDATA)
CALL  PRINTREG
CALL  ZBITS      ;Display bits

LD    DE,PORT_00101_MSG
LD    C,PRINT
CALL  BDOS
LD    A,05H
OUT   (RTCSEL),A ;Point to DOW
IN    A,(RTCDATA)
CALL  PRINTREG
CALL  ZBITS      ;Display bits

LD    DE,PORT_00110_MSG
LD    C,PRINT
CALL  BDOS
LD    A,06H
OUT   (RTCSEL),A ;Point to DOM
IN    A,(RTCDATA)
CALL  PRINTREG
CALL  ZBITS      ;Display bits

LD    DE,PORT_00111_MSG
LD    C,PRINT
CALL  BDOS
LD    A,07H
OUT   (RTCSEL),A ;Point to Month
IN    A,(RTCDATA)
CALL  PRINTREG
CALL  ZBITS      ;Display bits

LD    DE,PORT_01000_MSG
LD    C,PRINT
CALL  BDOS
LD    A,08H
OUT   (RTCSEL),A ;Point to RAM store of milliseconds
IN    A,(RTCDATA)
CALL  LBYTE      ;Display actual Hex data (not BCD)
LD    DE,HEX_MSG
LD    C,PRINT
CALL  BDOS
IN    A,(RTCDATA)
CALL  ZBITS      ;Display bits

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```

LD     DE,PORT_01001_MSG
LD     C,PRINT
CALL  BDOS
LD     A,09H
OUT   (RTCSEL),A ;Point to RAM store of 1/00 1nd 1/10 seconds
IN    A,(RTCDATA)
CALL  LBYTE      ;Display actual Hex data (not BCD)
LD     DE,HEX_MSG
LD     C,PRINT
CALL  BDOS
IN    A,(RTCDATA)
CALL  ZBITS      ;Display bits

LD     DE,PORT_01010_MSG
LD     C,PRINT
CALL  BDOS
LD     A,0AH
OUT   (RTCSEL),A ;Point to RAM store of Seconds
CALL  LBYTE      ;Display actual Hex data (not BCD)
LD     DE,HEX_MSG
LD     C,PRINT
CALL  BDOS
IN    A,(RTCDATA)
CALL  ZBITS      ;Display bits

LD     DE,PORT_01011_MSG
LD     C,PRINT
CALL  BDOS
LD     A,0BH
OUT   (RTCSEL),A ;Point to RAM store of Minutes
IN    A,(RTCDATA)
CALL  LBYTE      ;Display actual Hex data (not BCD)
LD     DE,HEX_MSG
LD     C,PRINT
CALL  BDOS
IN    A,(RTCDATA)
CALL  ZBITS      ;Display bits

LD     DE,PORT_01100_MSG
LD     C,PRINT
CALL  BDOS
LD     A,0CH
OUT   (RTCSEL),A ;Point to RAM store of Hours
IN    A,(RTCDATA)
CALL  LBYTE      ;Display actual Hex data (not BCD)
LD     DE,HEX_MSG
LD     C,PRINT
CALL  BDOS
IN    A,(RTCDATA)
CALL  ZBITS      ;Display bits

LD     DE,PORT_01101_MSG
LD     C,PRINT
CALL  BDOS
LD     A,0DH
OUT   (RTCSEL),A ;Point to RAM store of DOW
IN    A,(RTCDATA)
CALL  LBYTE      ;Display actual Hex data (not BCD)
LD     DE,HEX_MSG
LD     C,PRINT
CALL  BDOS
IN    A,(RTCDATA)
CALL  ZBITS      ;Display bits

LD     DE,PORT_01110_MSG

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LD      C, PRINT
CALL   BDOS
LD      A, 0EH
OUT    (RTCSEL), A ;Point to RAM store of DOM
IN     A, (RTCDATA)
CALL   LBYTE      ;Display actual Hex data (not BCD)
LD     DE, HEX_MSG
LD     C, PRINT
CALL   BDOS
IN     A, (RTCDATA)
CALL   ZBITS      ;Display bits

LD     DE, PORT_01111_MSG
LD     C, PRINT
CALL   BDOS
LD     A, 0FH
OUT    (RTCSEL), A ;Point to RAM store of Months
IN     A, (RTCDATA)
CALL   LBYTE      ;Display actual Hex data (not BCD)
LD     DE, HEX_MSG
LD     C, PRINT
CALL   BDOS
IN     A, (RTCDATA)
CALL   ZBITS      ;Display bits

LD     DE, MORE_MSG ;Enter any key to continue...
LD     C, PRINT
CALL   BDOS
LD     C, RDCON      ;CP/M Read character
CALL   BDOS

LD     DE, PORT_10000_MSG
LD     C, PRINT
CALL   BDOS
LD     A, 10H
OUT    (RTCSEL), A ;Interrupt Status register
IN     A, (RTCDATA)
CALL   ZBITS      ;Display bits

LD     DE, PORT_10001_MSG
LD     C, PRINT
CALL   BDOS
LD     A, 11H
OUT    (RTCSEL), A ;Interrupt Control register
IN     A, (RTCDATA)
CALL   ZBITS      ;Display bits

LD     DE, PORT_10010_MSG
LD     C, PRINT
CALL   BDOS
LD     A, 12H
OUT    (RTCSEL), A ;Counter reset register
IN     A, (RTCDATA)
CALL   ZBITS      ;Display bits

LD     DE, PORT_10011_MSG
LD     C, PRINT
CALL   BDOS
LD     A, 13H
OUT    (RTCSEL), A ;RAM reset register
IN     A, (RTCDATA)
CALL   ZBITS      ;Display bits

LD     DE, PORT_10100_MSG

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LD      C,PRINT
CALL   BDOS
LD      A,14H
OUT    (RTCSEL),A ;Status bit
IN     A,(RTCDATA)
CALL   ZBITS      ;Display bits

LD      DE,PORT_10101_MSG
LD      C,PRINT
CALL   BDOS
LD      A,15H
OUT    (RTCSEL),A ;GO Command
IN     A,(RTCDATA)
CALL   ZBITS      ;Display bits

LD      DE,PORT_10110_MSG
LD      C,PRINT
CALL   BDOS
LD      A,16H
OUT    (RTCSEL),A ;Standby Interrrupt
IN     A,(RTCDATA)
CALL   ZBITS      ;Display bits

LD      DE,PORT_11111_MSG
LD      C,PRINT
CALL   BDOS
LD      A,16H
OUT    (RTCSEL),A ;Test Mode
IN     A,(RTCDATA)
CALL   ZBITS      ;Display bits

LD      DE,CRLFMSG
LD      C,PRINT
CALL   BDOS
JP     BEGINTIME  ;We are done

;
;
INT_LOOP:
DI                      ;Prevent interrupts for now (BIOS may not be setup correctly)
LD      DE,SET_INTERRUPT ;Test the ability of the clock chip to trigger interrupts
LD      C,PRINT
CALL   BDOS

LD      A,11H           ;Point to Interrupt Control Register
OUT    (RTCSEL),A
LD      A,00000100B ;Set 1 Second interrupt bit
OUT    (RTCDATA),A

LD      A,16H           ;Point to Standby Interrupt Register (Pin #14)
OUT    (RTCSEL),A
LD      A,00000001B ;Turn it on
OUT    (RTCDATA),A

ILOOP:   LD      B,0FFH           ;Delay a little
MM2:    PUSH   BC
LD      E, '.'
LD      C,WRCON           ;Write to consol
CALL   BDOS
POP    BC
DEC    B
JP     NZ,MM2

CALL   ZCRLF
LD      A,10H           ;Point to Interrupt Status Register
OUT    (RTCSEL),A

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```

IN      A, (RTCDATA)
CALL   ZBITS      ;Display bits continuously. One bit should appear every second!
CALL   ZCRLF

LD     C,CONSTAT  ;Is there a keyboard abort request (ESC)
CALL   BDOS
OR     A,A
JP     Z,ILOOP    ;Z if nothing
LD     C,RDCON    ;If so is it an ESC character
CALL   BDOS
CP     A,ESC
JP     NZ,ILOOP   ;Note pin #13 of chip will generate an interrupt
JP     BEGINTIME  ;Abort with ESC key

;
;
;----- SUPPORT ROUTINES -----
;
;Convert a CPM3 day count in [HL] to [D]=day [E]=month [HL]=year (all in Hex)
;
C3DMY:  PUSH  IY      ;Will need these below
        PUSH  IX
        PUSH  BC

        ;HL = days since 2 Jan 1976 (so 1 Jan is Day 0)
        ;This makes month days come out right at the end
        ;(2DAH) adjust to 1/1/1978 to make leap year
        LD   DE,730
calculations easier.
        add  hl,de

        ;Divide by 1461 to get number of 4-year cycles since 1 Jan
1976
        PUSH  HL      ;Save Days since 1/1/1976
        ld   de,1461
        call DIVHD
        ld   a,l      ;A = 4-year cycles since 1/1/1976. The CP/M clock
        add  a,a      ;X4
        add  a,a      ;A = no. of years since 1/1/1976
        call MULHD   ;HL X 1461 = no. of days in the cycles
        and  a
        POP  de      ;HL -> DE = days since 1/1/1976
        ex  de,hl
        sbc  hl,de   ;HL = days since start of cycle
        ;If daycount is 59, this is 29 Feb.
        ld  c,a      ;C = years since 1/1/1976
        ld  a,h
        or  a
        jr  nz,notf29
        ld  a,l
        cp  59
        jr  z,f29
        jr  c,ltf29
notf29:  dec  hl      ;HL = days since start of cycle, taking account
        ;of leap years.

ltf29:  PUSH  HL
        ld  de,365
        call DIVHD   ;L = years since start of cycle

        ld  a,l
        add a,c      ;A = years since 1/1/1976
        ld  c,a      ;C = years since 1/1/1976
        PUSH BC
        POP  IY      ;Temporarily use IY to store BC

        call MULHD   ;HL X DE = days to start of year
        POP  de      ;DE (from HL push above) has days since start of cycle
        ex  de,hl
        and  a
        sbc  hl,de   ;HL = days since start of year

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        ld    b,0          ;B = month
        ld    ix,c3mdys
        ld    (ix+1),28
mclp:  inc    b
        ld    e,(ix+0)
        inc   ix
        ld    d,0          ;DE = days in this month
        and   a
        sbc   hl,de
        jr    nc,mclp
        add   hl,de        ;HL = day of month, B = month, C = years since 1976
        ld    d,1
        inc   d            ;Make the days 1-based
        ld    e,b
        jr    fret
;
f29:   ld    de,1D02h     ;= 29 Feb
fret:  ld    b,0          ;BC = years since 1/1/1976
        ld    hl,1976
        PUSH  IY          ;Get back old BC value
        POP   BC
        add   hl,bc       ;return with D=day, E=month, HL=year (all in HEX)
        POP   BC          ;restore these
        POP   IX
        POP   IY
        ret
;
c3mdys: db    31,28,31,30,31,30,31,31,30,31,30,31
;
;
;MULHD -- MULTIPLY HL BY DE, RESULT IN HL CARRY SET MEANS OVERFLOW
;      Note [A] IS DESTROYED
;
;
MULHD:  PUSH  AF
        PUSH  BC          ; SAVE REGS
        PUSH  DE
        XOR   A            ; SET NO OVFL
        LD    (OVFL),A
        PUSH  HL          ; SAVE HL
        LD    HL,0         ; ZERO LONG ACC
        LD    (ACC),HL
        POP   HL          ; GET HL
        LD    B,16        ; 16 LOOPS
MLHD:  CALL  SHFTRHX      ; SHIFT RIGHT MULTIPLIER
        JP    NC,MLHD1   ; DON'T ADD IN IF LSB IS ZERO
        PUSH HL          ; SAVE VALUE
        LD    HL,(ACC)
        LD    A,L         ; ADD IN MULTIPLICAND
        ADD  A,E
        LD    L,A
        LD    A,H
        ADC  A,D
        LD    H,A
        LD    (ACC),HL   ; NEW ACCUMULATED VALUE
        JP    NC,MLHD0
        LD    A,0FFH     ; SET OVFL FLAG
        LD    (OVFL),A
MLHD0:  POP   HL          ; GET VALUE
MLHD1:  EX   DE,HL       ; SHIFT LEFT MULTIPLICAND
        CALL  SHFTLHX
        EX   DE,HL
        DEC  B            ; COUNT DOWN
        JP    NZ,MLHD
        POP  DE          ; RESTORE REGS
        POP  BC
        LD   HL,(ACC)    ; GET RESULT

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LD    A, (OVFL)    ; OVERFLOW?
OR    A            ; 0=NO
JP    Z, OKRET
OVFLRET: POP AF    ; GET PSW
SCF                    ; SET CARRY
RET
OKRET: POP AF
OR    A            ; CLEAR CARRY
RET
;
;
;  SHIFT ROUTINES FOR MULHD
;
SHFTRHX:                ; SHIFT RIGHT
PUSH AF
AND  A            ; CLEAR CARRY
LD   A, H        ; SHIFT HIGH
RRA                    ; ROTATE 9-BIT ACC RIGHT
LD   H, A
LD   A, L        ; SHIFT LOW
RRA
LD   L, A
JP   NC, OKRET
JP   OVFLRET
SHFTLHX:                ; SHIFT LEFT
PUSH AF
AND  A            ; CLEAR CARRY
LD   A, L        ; SHIFT LOW
RLA                    ; ROTATE 9-BIT ACC LEFT
LD   L, A
LD   A, H        ; SHIFT HIGH
RLA
LD   H, A
JP   NC, OKRET
JP   OVFLRET
;
;
; DIVHD -- DIVIDE HL BY DE, RESULT IN HL
;
DIVHD:
PUSH AF
PUSH BC
PUSH HL            ; SAVE HL
LD   HL, 0
LD   (ACC), HL    ; ZERO ACCUMULATOR
POP  HL
; CHECK TO MAKE SURE THAT HL > DE
LD   A, H
CP   D            ; H > D?
JP   C, DOVFL     ; ZERO RESULT IF H < D
JP   NZ, DNOVFL
LD   A, L
CP   E            ; L > E?
JP   C, DOVFL     ; ZERO RESULT IF HL < DE
DNOVFL: LD B, 16    ; 16 LOOPS
DVHD: CALL SHFTLH  ; SHIFT DIVIDEND LEFT
PUSH HL            ; SAVE DIVIDEND
LD   HL, (ACC)    ; GET ACC
CALL SHFLCH       ; ROTATE ACC AND MOVE IN CARRY
LD   (ACC), HL    ; NEW ACC
LD   A, L        ; LOW COMPARISON
SUB  E            ; COMPARE AND SUBTRACT
LD   L, A
LD   A, H        ; HIGH COMPARISON
SBC  A, D        ; COMPARE AND SUBTRACT
LD   H, A

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    JP    C,DVHD0
    LD    (ACC),HL    ; SAVE NEW ACC
    POP  HL          ; GET DIVIDEND
    LD    A,L        ; PLACE IN A 1 TO QUOTIENT
    OR    1
    LD    L,A
    JP    DVHD1
DVHD0:  POP  HL          ; GET DIVIDEND AND LEAVE LSB AT ZERO
DVHD1:  DEC  B          ; COUNT DOWN
    JP    NZ,DVHD
DVRET:  POP  BC
    POP  AF
    RET
DOVFL:  LD    HL,0      ; RESULT IS ZERO
    JP    DVRET

;
;  SHIFT ROUTINES FOR DIVHD
;
SHFTLH:                ; SHIFT HL LEFT
    PUSH AF
    AND  A          ; CLEAR CARRY
SHFL:  LD    A,L      ; SHIFT LOW
    RLA          ; ROTATE 9-BIT ACC LEFT
    LD    L,A
    LD    A,H      ; SHIFT HIGH
    RLA
    LD    H,A
    JP    NC,OKRETX
    POP  AF
    SCF          ; SET CARRY FOR OVERFLOW
    RET
OKRETX:  POP  AF
    OR   A          ; CLEAR CARRY FOR NO OVERFLOW
    RET
SHFLCH:                ; SHIFT HL LEFT, BUT SHIFT IN CARRY FLAG
    PUSH AF
    JP   SHFL

;
;  BUFFERS
;
ACC:  DS  2          ; TEMP ACCUMULATOR
OVFL: DS  1          ; OVERFLOW FLAG

;
; Print BCD values in chips registers
;
PRINTREG:                ;Display Clock register as High/Low byte on CRT
    PUSH AF          ;return with same value in A
    PUSH AF          ;High & low minutes
    RRA
    RRA
    RRA
    RRA
    AND  0FH
    ADD  A,30H
    LD   E,A
    LD   C,WRCON      ;Write high byte mins
    CALL BDOS

    POP  AF
    AND  0FH
    ADD  A,30H
    LD   E,A
    LD   C,WRCON      ;Write low byte mins
    CALL BDOS
    POP  AF

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```

    RET
;
; Print Hex value of [A]
;
LBYTE:
    PUSH  AF
    RRCA
    RRCA
    RRCA
    RRCA
    CALL  SF598
    POP   AF
SF598:
    CALL  CONV
    JP    ZCO      ;Send to consol
;
; CONVERT HEX TO ASCII
;
CONV:
    AND   0FH
    ADD   A,90H
    DAA
    ADC   A,40H
    DAA
    LD    C,A
    RET
;
; Main consol output routine using CPM. Character in [C]. All registers unchanged
;
ZCO:
    PUSH  AF
    PUSH  BC
    PUSH  DE
    LD    E,C
    LD    C,WRCON
    CALL  BDOS
    POP   DE
    POP   BC
    POP   AF
    RET
;
; Send CR/LF to Consol
;
ZCRLF:
    LD    C,CR
    CALL  ZCO
    LD    C,LF
    CALL  ZCO
    RET
;
;
;Return with 2 digits in [A]. If abort, Carry flag set + ESC in [A]
;
GETHEX:
    PUSH  BC
    LD    C,RDCON
    CALL  BDOS      ;Get a character from keyboard & ECHO
    CP    A,ESC
    JR    Z,HEXABORT
    CP    '/'
    JR    C,HEXABORT ;check 0-9, A-F
    CP    '9'+1
    JR    NC,HEXABORT
    CALL  ASBIN     ;Convert to binary
    SLA  A
    SLA  A
    SLA  A

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SLA  A           ;Shift to high nibble
LD   B,A         ;Store it
PUSH BC          ;Because CP/M destroys BC
LD   C,RDCON
CALL BDOS        ;Get a character from keyboard & ECHO
POP  BC
CP   A,ESC
JR   Z,HEXABORT
CP   '/',        ;check 0-9, A-F
JR   C,HEXABORT
CP   '9'+1
JR   NC,HEXABORT
CALL ASBIN       ;Convert to binary
OR   A,B         ;add in the first digit
OR   A,A         ;To return NC
POP  BC
RET

;
HEXABORT:
SCF              ;Set Carry flag
LD   A,ESC
POP  BC
RET

;
; ASCII TO BINARY CONVERSION ROUTINE
;
ASBIN:
SUB  30H
CP   0AH
RET  M
SUB  07H
RET

;
; DISPLAY BIT PATTERN IN [A]
;
ZBITS:
PUSH AF
PUSH BC
PUSH DE
PUSH AF
LD   C,' '
CALL ZCO
LD   C,' ('
CALL ZCO
POP  AF
LD   E,A
LD   B,8
BQ2: SLA  E
LD   A,18H
ADC  A,A
LD   C,A
CALL ZCO
DJNZ BQ2

LD   C,') '
CALL ZCO
POP  DE
POP  BC
POP  AF
RET

;
;
; Binary to ASCII Decimal String Conversion Print Routine
; [DE] contains binary number to be displayed. String is built right->left in buffer
; Then printed out via CPM.
;

```

```

PRINT_DEC:
    LD    HL,BUFFER    ;Location to hold string
    LD    (BUFPTR),HL ;Save buffer pointer
    EX    DE,HL
    LD    A,0
    LD    (CURLN),A    ;Current length of buffer is 0
    LD    A,H
    LD    (NGFLAG),A   ;Save Sign Value
    OR    A             ;Set FLAGS Value
    JP    P,CNVERT     ;JMP IF VALYE IS +
    EX    DE,HL
    LD    HL,0
    OR    A             ;CLEAR Carry
    SBC   HL,DE
                                ;Convert Value to a String
CNVERT:
    LD    E,0          ;HL := HL DIV 10,  DE := HL MOD 10

    LD    B,16
    OR    A
DVLOOP:
    RL    L            ;Do a 24-bit shift left
    RL    H
    RL    E
    LD    A,E
    SUB   10          ;If remainder is 10 or more next 1
    CCF
    JR    NC,DECCNT
    LD    E,A
DECCNT:
    DJNZ  DVLOOP      ;continue until all bits are done
    RL    L
    RL    H
CHINS:
    LD    A,E          ;Insert next character into buffer
    ADD   A,'0'
    CALL  INSERT
    LD    A,H
    OR    L
    JR    NZ,CNVERT
EXIT:  LD    A,(NGFLAG) ;All done
    OR    A            ;Check it + or - overall
    JP    P,POS
    LD    A,'-'
    CALL  INSERT
POS:   LD    HL,BUFFER
    LD    A,(HL)      ;number of characters in buffer
    INC   A
    LD    C,A
    LD    B,0
    ADD   HL,BC       ;Point to end of buffer
    LD    (HL),'$'    ;Put in terminating character for CPM
    LD    DE,BUFFER+1 ;Now print the complete string (+1, because buffer count is in
first posttion)
    LD    C,PRINT
    CALL  BDOS
    RET
INSERT:
    PUSH  HL          ;Save for now
    PUSH  AF
    LD    HL,(BUFPTR) ;Current end of buffer
    LD    D,H
    LD    E,L
    INC   DE          ;DE = End+1

```

```

LD      (BUFPTR),DE
LD      A,(CURLLEN)
OR      A
JR      Z,EXITMR
LD      C,A
LD      B,0
LDDR                                ;Move entire buffer up one byte
EXITMR:
LD      A,(CURLLEN)
INC     A
LD      (CURLLEN),A
LD      (HL),A
EX      DE,HL
POP     AF
LD      (HL),A
POP     HL
RET

BUFPTR: DS 2 ;pointer to last character in buffer
CURLLEN: DS 1 ;Current length
NGFLAG: DS 1
BUFFER:  DB ' $' ;Decimal string will be built here

CPM3_FLAG: DB 0FFH ;Flag used by program for CPM3 register protection

;-----
-----

SIGNON:  DB CR,LF,LF
Board:   DB 'Program to Configure the S-100 PIC/RTC MM58167A Clock-Calander
the CPM3' DB CR,LF,'Please note certain Registers/RAM addressses are reserved for
DB CR,LF,'clock device driver to store data when power is off.'
DB CR,LF,'They will not be altered in this program by default.'
DB CR,LF,'MM58167A Register Select Port = $'
SIGNON2: DB 'H. MM58167A Data Port = $'
SIGNON3: DB 'H.',CR,LF,'$'
CRLFMSG: DB CR,LF,'$'
TIMEMENU: DB CR,LF
DB 'Configure MM58167A Clock Chip.',CR,LF
DB '0 = Show Time & Date',CR,LF
DB '1 = Get Time Information',CR,LF
DB '2 = Set Clock/Time',CR,LF
DB '3 = Zero seconds',CR,LF
DB '4 = Raw MM58167A Registers & RAM data dump',CR,LF
DB '5 = Do 1 Second Interrupt Test',CR,LF,'$'

TIMEMENU1: DB '6 = Turn ON protection of CPM3 utilized Registers/RAM',CR,LF
DB 'ESC to Skip',CR,LF
DB 'Menu choice ---->$'
TIMEMENU2: DB '6 = Toggle OFF protection of CPM3 utilized Registers/RAM',CR,LF
DB 'ESC to Skip',CR,LF
DB 'Menu choice ---->$'

CPM3_ON_MSG: DB 'Registers/RAM used by CPM3 is Protected.',CR,LF,'$'
CPM3_OFF_MSG DB 'Registers/RAM used by CPM3 is NOT Protected and will be
displayed here.',CR,LF,'$'

ABORTMSG: DB CR,LF
DB 'Invalid menu item',CR,LF,'$'
TIMEMSG:  DB CR,LF,'Time: $'
YEAR2000: DB '/20$'
GETMONTH: DB CR,LF
DB 'Enter Month, two characters, (01-12)---->$'
GETDAY:   DB CR,LF

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DB      'Enter Day, two characters, (01-31)--->$'
GETYEAR: DB      CR,LF
DB      'Enter Year after 2000, two characters, (01-99)--->$'
GETDOW:  DB      CR,LF
DB      'Enter day of week, (01=Mon,02=Tue....07=Sun)--->$'
GETHOUR: DB      CR,LF
DB      'Enter Hour, two characters, (00-23)--->$'
GETMINS: DB      CR,LF
DB      'Enter Minutes, two characters, (00-59)--->$'
ZEROMSG  DB      CR,LF,'Reset clock seconds.',CR,LF,'$'
SET_INTERRUPT DB    CR,LF,'1 Second Interrupt Test.'CR,LF,'$'
;
;
TIME_MSG: DB      CR,LF,'Time = $'
DATE_MSG: DB      '  Date = $'
YEAR_MSG  DB      '/20$'

DATA_MSG: DB      CR,LF,'Chip Registers Data:-',CR,LF,'$'
DATA_MSG3: DB     CR,LF,'Chip Registers Data (CPM3 is utilizing Date Registers/RAM):-
',CR,LF,'$'
PORT_SECS_MSG DB    ' <--Seconds Reg',CR,LF,'$'
PORT_MINS_MSG DB    ' <--Min Reg    $'
PORT_HRS_MSG  DB    ' <--Hours Reg',CR,LF,'$'
PORT_DOW_MSG  DB    ' <--Day of Week Reg    $'
PORT_DOM_MSG  DB    ' <--Day of Month Reg    $'
PORT_MONTH_MSG DB   ' <--Month Reg',CR,LF,'$'

RAM_YEAR_STORE_MSG DB ' <--Year Store RAM',CR,LF,'$'

RAM_MINS_MSG3  DB    'H <--Min RAM (Used by CPM3 to store Low Byte of 16 bit days
count)',CR,LF,'$'
RAM_HRS_MSG3  DB    'H <--Hours RAM (Used by CPM3 to store High Byte of 16 bit
days count)',CR,LF,'$'
RAM_MINS_MSG  DB    'H <--Min RAM',CR,LF,'$'
RAM_HRS_MSG DB    'H <--Hours RAM',CR,LF,'$'

RAM_DOW_MSG DB    ' <--Day of Week RAM',CR,LF,'$'

RAM_DOM_MSG3  DB    ' <--"Day of Month RAM" (CPM, days since last
reboot)',CR,LF,'$'
RAM_MONTH_MSG3 DB   ' <--"Month RAM" (CPM, months since last reboot)',CR,LF,'$'
RAM_DOM_MSG DB    ' <--Day of Month RAM',CR,LF,'$'
RAM_MONTH_MSG DB    ' <--Month RAM',CR,LF,'$'
CPM_DAYS_MSG  DB    'H <--CPM3 Store of days since 1/1/1978',CR,LF,'$'
CPM_DAYMSG DB    'H <--CPM Day $'
CPM_MONTHMSG  DB    'H <--CPM Month $'
CPM_YEARMSG DB    'H <--CPM Year$'
CPM_CALCULATED_DATE_MSG DB 'Calculated CPM Date ($'
BRACKET_MSG DB    ') = $'
;
DATA_DUMP_MSG DB    CR,LF,'Dump of all the MM58167A registers:-$'
PORT_00000_MSG DB   CR,LF,'Address 00000 (Milli-Seconds) = $'
PORT_00001_MSG DB   CR,LF,'Address 00001 (1/100 & 1/10 Seconds) = $'
PORT_00010_MSG DB   CR,LF,'Address 00010 (Seconds) = $'
PORT_00011_MSG DB   CR,LF,'Address 00011 (Minutes) = $'
PORT_00100_MSG DB   CR,LF,'Address 00100 (Hours) = $'
PORT_00101_MSG DB   CR,LF,'Address 00101 (Day of Week) = $'
PORT_00110_MSG DB   CR,LF,'Address 00110 (Day of Month) = $'
PORT_00111_MSG DB   CR,LF,'Address 00111 (Month) = $'

PORT_01000_MSG DB   CR,LF,LF,'Address 01000 (RAM store Milliseconds) = $'
PORT_01001_MSG DB   CR,LF,'Address 01001 (RAM store 1/100 & 1/10 Seconds) = $'
PORT_01010_MSG DB   CR,LF,'Address 01010 (RAM store Seconds) = $'
PORT_01011_MSG DB   CR,LF,'Address 01011 (RAM store Minutes) = $'
PORT_01100_MSG DB   CR,LF,'Address 01100 (RAM store Hours) = $'

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PORT_01101_MSG    DB    CR,LF,'Address 01101 (RAM store Day of Week) = $'
PORT_01110_MSG    DB    CR,LF,'Address 01110 (RAM store Day of Month) = $'
PORT_01111_MSG    DB    CR,LF,'Address 01111 (RAM store Month) = $'
MORE_MSG          DB    CR,LF,'Enter any key to continue....$'
HEX_MSG           DB    'hex. $'

PORT_10000_MSG    DB    CR,LF,'Address 10000 (Interrupt Status Register)= $'
PORT_10001_MSG    DB    CR,LF,'Address 10001 (Interrupt Control Register)= $'
PORT_10010_MSG    DB    CR,LF,'Address 10010 (Counters Reset)= $'
PORT_10011_MSG    DB    CR,LF,'Address 10011 (RAM reset)= $'
PORT_10100_MSG    DB    CR,LF,'Address 10100 (Status bit)= $'
PORT_10101_MSG    DB    CR,LF,'Address 10101 (GO command)= $'
PORT_10110_MSG    DB    CR,LF,'Address 10110 (Standby Interrupt*)= $'
PORT_11111_MSG    DB    CR,LF,'Address 11111 (Test Mode)= $'
;
        DS      40H
STACK:   DB      0H
;
; END

```