

```

;
; Test program for CMOS Clock on S100Computers/N8VEM board (Load with CPM).
;
; V0.1 ;Original version 11/26/2011
;
; John Monahan S100Computers.com
;
; This is a simple test program to work with the MS-DOS Support Board. It is written so
; the code can be easily "spliced" into a Z80 Monitor or another program.
; The only other hardware use is the Consol I/O port.

; PORT ASSIGNMENTS

CMOS_PORT EQU 70H ;Base Port for CMOS Chip on MSDOS Support Board
PIC_MASK_PORT EQU 0A1H ;Port to block 8259A interrupts

KEYSTAT EQU 0H ;Propeller Console IO S-100 board or SD SYSTEMS VIDIO BOARD FOR
CONSOLE
KEYIN EQU 01H ;Console input port. Normally the Propeller Driven S-100 Console-IO
Board
KEYOUT EQU 01H ;Console output port. Normally the Propeller Driven S-100 Console-IO
Board

ESC EQU 1BH
CR EQU 0DH
LF EQU 0AH
TAB EQU 09H ; TAB ACROSS (8 SPACES FOR SD-BOARD)
BELL EQU 07H

ORG 100H
START: LD SP,STACK

LD HL,SIGNON ; Signon
CALL PRINT_STRING

LOOP: LD HL,TIMEMENU
CALL PRINT_STRING

CALL ZCI ;Get a char
LD C,A
PUSH AF
CALL ZCO
CALL ZCRLF
POP AF

CP ESC
JP Z,DONE
CP 32H ;Show Time
JP Z,READ_TIME
CP 33H ;Set Time information
JP Z,SET_TIME
CP 34H
JP Z,READ_DATE ;Read date
CP 35H
JP Z,SET_DATE
CP 36H
JP Z,SET_ALARM
CP 37H
JP Z,RESET_ALARM
CP 38H
JP Z,DUMP_RAM
CP 39H
JP Z,SET_RAM

ERROR: LD HL,ABORTMSG
CALL PRINT_STRING
JP LOOP

DONE: JP 0H

```

```

;-----
READ_TIME:
    CALL UPD_IN_PR          ;CHECK FOR UPDATE IN PROCESS
    JP NC,RTC_2A           ;GO AROUND IF OK
    JP ERROR               ;IF ERROR

RTC_2A:
    LD E,-2                ;-2 goes to 0 for PORT_INC_2
    CALL PORT_INC_2        ;SET ADDRESS OF SECONDS
    IN A,(CMOS_PORT+1)    ;Get BCD value returned
    LD D,A                 ;SAVE IN D
    CALL PORT_INC_2        ;SET ADDRESS OF MINUTES
    IN A,(CMOS_PORT+1)    ;Get BCD value returned
    LD C,A                 ;SAVE IN C
    CALL PORT_INC_2        ;SET ADDRESS OF HOURS
    IN A,(CMOS_PORT+1)    ;Get BCD value returned
    LD B,A                 ;SAVE
    LD E,0                 ;SET E TO ZERO
    CALL DisplayTime
    CALL ZCRLF
    JP LOOP                ;BACK TO START

;Display time
; Arrive with B = HOURS IN BCD
; C = Minutes in BCD
; D = Seconds in BCD
DisplayTime:
    PUSH HL
    PUSH DE
    PUSH BC
    PUSH BC
    LD HL,Time_Msg
    CALL PRINT_STRING

    POP BC
    LD A,B
    CALL PRINT_BCD        ;Hours. Convert BCD to ASCII
    LD C,':'
    CALL ZCO
    POP BC
    LD A,C
    CALL PRINT_BCD        ;Minutes. Convert BCD to ASCII
    LD C,':'
    CALL ZCO
    POP DE
    LD A,D
    CALL PRINT_BCD        ;Seconds. Convert BCD to ASCII
    LD HL,Time1_Msg
    CALL PRINT_STRING
    POP HL
    RET

;-----
SET_TIME:
    CALL InputTime        ;Return CH = HOURS IN BCD, CL = Minutes in BCD, DH = Seconds in BCD
    CALL ZCRLF            ;No registers changed

RTC_3: CALL UPD_IN_PR      ;CHECK FOR UPDATE IN PROCESS
    JP NC,RTC_3A         ;GO AROUND IF CLOCK OPERATING
    CALL INITIALIZE_STATUS

RTC_3A:
    PUSH DE               ;SAVE for below
    LD E,-2               ;-2 goes to 0 for PORT_INC_2
    CALL PORT_INC_2        ;UPDATE ADDRESS
    LD A,D                 ;GET TIME BYTE - SECONDS
    OUT (CMOS_PORT+1),A   ;STORE TIME BYTE
    CALL PORT_INC_2        ;UPDATE ADDRESS
    LD A,C                 ;GET TIME BYTE - MINUTES
    OUT (CMOS_PORT+1),A   ;STORE TIME BYTE

```

```

CALL  PORT_INC_2           ;UPDATE ADDRESS
LD    A,B                 ;GET TIME BYTE - HOURS
OUT   (CMOS_PORT+1),A    ;STORE TIME BYTE
LD    E,0AH
CALL  PORT_INC
POP   DE                  ;RESTORE

IN    A,(CMOS_PORT+1)    ;GET CURRENT VALUE
AND   A,23H              ;MASK FOR VALID BIT POSITIONS
OR    A,E                 ;GET DST BIT
OR    A,02H              ;TURN ON 24 HR MODE (For compatability with AT)
PUSH  AF                 ;
LD    E,0AH              ;
CALL  PORT_INC           ;
POP   AF                 ;
OUT   (CMOS_PORT+1),A
JP    LOOP               ;DONE

```

;Input time

```

;   Return B = HOURS IN BCD
;   C = Minutes in BCD
;   D = Seconds in BCD

```

InputTime:

```

PUSH  HL
LD    HL,Input_Hours_Msg
CALL  PRINT_STRING
CALL  GET2BCD             ;Return with 2 BCD digits in AL
LD    B,A
PUSH  BC

LD    HL,Input_Minutes_Msg
CALL  PRINT_STRING
CALL  GET2BCD             ;Return with 2 BCD digits in AL
POP   BC
LD    C,A
PUSH  BC

LD    HL,Input_Seconds_Msg
CALL  PRINT_STRING
CALL  GET2BCD             ;Return with 2 BCD digits in AL
LD    D,A

POP   BC
POP   HL
RET

```

;-----
READ_DATE:

```

CALL  UPD_IN_PR
JP    NC,RTC_4A
JP    ERROR                ;ON ERROR

```

```

RTC_4A:  LD    E,6
CALL  PORT_INC           ;POINT TO DAY
IN    A,(CMOS_PORT+1)
LD    B,A                ;SAVE IN A
CALL  PORT_INC           ;POINT TO MONTH
IN    A,(CMOS_PORT+1)
LD    D,A                ;SAVE IN D
CALL  PORT_INC           ;POINT TO YEAR
IN    A,(CMOS_PORT+1)
LD    C,A                ;SAVE IN C
LD    E,31H              ;POINT TO CENTURY BYTE SAVE AREA
CALL  PORT_INC           ;
IN    A,(CMOS_PORT+1)   ;GET VALUE
LD    E,B                ;GET DAY BACK
LD    B,A
CALL  DisplayDate
CALL  ZCRLF
JP    LOOP               ;FINISHED

```

```

;Display date
;   Return B = CENTURY IN BCD
;   C = Year in BCD
;   D = Month in BCD
;   E = Day in BCD
DisplayDate:
    PUSH    HL
    PUSH    DE
    PUSH    DE
    PUSH    BC
    PUSH    BC
    LD      HL,Date_Msg
    CALL    PRINT_STRING

    POP     BC
    LD      A,B
    CALL    PRINT_BCD           ;Century (19/20). Convert BCD to ASCII
    POP     BC
    LD      A,C
    CALL    PRINT_BCD           ;Year. Convert BCD to ASCII
    LD      C,'/'
    CALL    ZCO
    POP     DE
    LD      A,D
    CALL    PRINT_BCD           ;Month. Convert BCD to ASCII
    LD      C,'/'
    CALL    ZCO
    POP     DE
    LD      A,E
    CALL    PRINT_BCD           ;Day. Convert BCD to ASCII
    LD      HL,Date1_Msg
    CALL    PRINT_STRING
    POP     HL
    RET

;-----
SET_DATE:
    CALL    InputDate           ;Return      CH = HOURS IN BCD, CL = Minutes in BCD, DH = Seconds in BCD
    CALL    ZCRLF               ;No registers changed

RTC_5:
    CALL    UPD_IN_PR           ;CHECK FOR UPDATE IN PROCESS
    JP     NC,RTC_5A           ;GO AROUND IF CLOCK UPDATING
    CALL    INITIALIZE_STATUS

RTC_5A:
    PUSH    BC                 ;SAVE
    LD      B,E                 ;SAVE DAY OF MONTH
    LD      E,5                 ;ADDRESS OF DAY OF WEEK REGISTER
    CALL    PORT_INC
    LD      A,0H
    OUT     (CMOS_PORT+1),A     ;LOAD ZEROS TO 'DAY OF WEEK' BYTE
    CALL    PORT_INC           ;ADDRESS OF DAY OF MONTH REGISTER
    LD      A,B                 ;GET DAY OF MONTH BYTE
    OUT     (CMOS_PORT+1),A     ;STORE IT
    CALL    PORT_INC           ;ADDRESS MONTH REGISTER
    LD      A,D                 ;GET MONTH BYTE
    OUT     (CMOS_PORT+1),A     ;STORE IT
    CALL    PORT_INC           ;ADDRESS OF YEAR REGISTER
    LD      A,C                 ;GET YEAR BYTE
    OUT     (CMOS_PORT+1),A     ;STORE IT
    LD      E,0AH
    CALL    PORT_INC
    IN      A,(CMOS_PORT+1)     ;GET CURRENT SET ING
    AND     A,07FH             ;CLEAR 'SET BIT'
    OUT     (CMOS_PORT+1),A     ;AND START CLOCK UPDATING
    POP     BC                 ;GET BACK
    LD      E,31H              ;POINT TO SAVE AREA
    CALL    PORT_INC           ;
    LD      A,B                 ;GET CENTURY BYTE
    OUT     (CMOS_PORT+1),A     ;SAVE IT

```

JP LOOP

;Input Date

; Return B = CENTURY IN BCD
 ; C = Year in BCD
 ; D = Month in BCD
 ; E = Day in BCD

InputDate:

PUSH HL
 LD HL,Input_Year_Msg
 CALL PRINT_STRING
 CALL GET2BCD ;Return with 2 BCD digits in AL
 LD C,A
 LD B,20H ;Assume 20 for century
 ; LD B,19H ;Assume 19 for century

PUSH BC

LD HL,Input_Month_Msg
 CALL PRINT_STRING
 CALL GET2BCD ;Return with 2 BCD digits in AL
 LD D,A
 PUSH DE

LD HL,Input_Day_Msg
 CALL PRINT_STRING
 CALL GET2BCD ;Return with 2 BCD digits in AL
 POP DE
 LD E,A

POP BC
 POP HL
 RET

;-----
 DUMP_RAM:

LD HL,DumpRamMsg ;Print Dump msg
 CALL PRINT_STRING
 LD E,-1 ;-1 goes to 0 for PORT_INC
 LD HL,LookupTable
 LD B,39H ;Count of registers
 PUSH BC ;Save it

RAM2: CALL PORT_INC ;SET ADDRESS OF Register/Ram area
 IN A,(CMOS_PORT+1) ;Get BCD value returned
 CALL A_HEXOUT ;Show Hex data
 CALL PRINT_STRING ;Note HL will increase on each call
 POP BC

DEC B
 JP Z,DONE_RAM

LD A,B
 CP 1AH
 JP NZ,RAM3

PUSH HL
 LD HL,EnterCR
 CALL PRINT_STRING
 POP HL

CALL ZCI ;Get a char before next screen full
 CP ESC ;Was an abort requested
 JP Z,DONE_RAM

PUSH BC
 CALL ZCRLF
 CALL ZCRLF
 JP RAM2

RAM3: PUSH BC
 JP RAM2

DONE_RAM:
 CALL ZCRLF
 JP LOOP

```

SET_RAM:
  CALL UPD_IN_PR          ;CHECK FOR UPDATE IN PROCESS
  JP NC,SET_RAM2         ;GO AROUND IF CLOCK UPDATING
  CALL INITIALIZE_STATUS

SET_RAM2:
  PUSH HL
  LD HL,Input_ADDRESS_Msg
  CALL PRINT_STRING
  CALL GETHEX            ;Return with 2 digits in AL
  JP C,SET_RAM1
  LD E,A                 ;temp store here

  LD HL,Input_RAM_Msg
  CALL PRINT_STRING
  CALL GETHEX            ;Return with 2 digits in AL
  JP C,SET_RAM1
  PUSH AF
  LD A,E
  OUT (CMOS_PORT),A     ;Select RAM area (Note data must be sent immediatly)
  POP AF
  OUT (CMOS_PORT+1),A   ;send data

SET_RAM1:
  CALL ZCRLF
  POP HL
  JP LOOP

;-----
SET_ALARM:
  ;This routine will not cause an interrupt on a Z80 correctly.
  ;The 8259A requires an 8080,8085 or 8086 for sINTA processing.
  ;However on a Z80 you could look at the 8259A status port to
  ;see if an alarm was triggered.
  LD HL,SetAlarmMsg
  CALL PRINT_STRING

  CALL InputTime         ;Return CH = HOURS IN BCD, CL = Minutes in BCD, DH = Seconds in BCD
  CALL ZCRLF             ;No registers changed

RTC_6:
  LD E,0AH              ;CHECK FOR ALARM ALREADY ENABLED
  CALL PORT_INC
  IN A,(CMOS_PORT+1)    ;GET CURRENT SETTING OF ALARM ENABLE
  AND A,20H
  JP Z,RTC_6A           ;ALARM NOT SET - GO PROCESS
  LD HL,AlarmBusyMsg
  CALL PRINT_STRING
  XOR A,A
  JP ERROR              ;RETURN IF ERROR

RTC_6A:
  CALL UPD_IN_PR        ;CHECK FOR UPDATE IN PROCESS
  JP NC,RTC_6B
  CALL INITIALIZE_STATUS

RTC_6B:
  LD E,-1
  CALL PORT_INC_2
  LD A,D                 ;GET SECONDS BYTE
  OUT (CMOS_PORT+1),A   ;LOAD ALARM BYTE - SECONDS

  CALL PORT_INC_2
  LD A,C                 ;GET MINUTES PARAMETER
  OUT (CMOS_PORT+1),A   ;LOAD ALARM BYTE - MINUTES
  CALL PORT_INC_2
  LD A,B                 ;GET HOURS PARAMETER
  OUT (CMOS_PORT+1),A   ;LOAD ALARM BYTE - HOURS

  IN A,(PIC_MASK_PORT) ;ENSURE INTERRUPT UNMASKED
  AND A,0FEH            ;Note the 8259A will only work in 8086 Mode (choose the appropriate mask)
  OUT (PIC_MASK_PORT),A ;for this board.

  LD E,0AH
  CALL PORT_INC
  IN A,(CMOS_PORT+1)   ;GET CURRENT VALUE

```

```

AND    A,07FH          ;ENSURE SET BIT TURNED OFF
OR     A,20H          ;TURN ON ALARM ENABLE
PUSH   AF             ;
LD     E,0AH         ;
CALL   PORT_INC      ;
POP    AF             ;
OUT    (CMOS_PORT+1),A ;ENABLE ALARM

LD     HL,AlarmSetMsg ;Print set alarm msg
CALL   PRINT_STRING
JP     LOOP

```

```

;-----
RESET_ALARM:

```

```

LD     E,0AH
CALL   PORT_INC
IN     A,(CMOS_PORT+1) ;GET STATUS BYTE
AND    A,57H          ;TURN OFF ALARM ENABLE
PUSH   AF             ;SAVE
LD     E,0AH
CALL   PORT_INC      ;
POP    AF             ;
OUT    (CMOS_PORT+1),A ;RESTORE
LD     HL,AlarmResetMsg ;Print set alarm msg
CALL   PRINT_STRING
JP     LOOP

```

```

;----- SUPPORT ROUTINES -----

```

```

UPD_IN_PR:                ;Check we are ready to read clock

```

```

    PUSH   BC
    LD     BC,600        ;SET LOOP COUNT
UPDATE:  LD     A,0AH    ;ADDRESS OF [A] REGISTER
    OUT    (CMOS_PORT),A
    NOP
    NOP
    NOP
    IN     A,(CMOS_PORT+1) ;READ IN REGISTER [A]
    AND    A,80H        ;IF 8XH--> UIP BIT IS ON (CANNOT READ TIME)
    JP     Z,UPD_IN_PREND ;Are we ready/done
    DEC   BC
    LD     A,C
    OR    A,B
    JP     NZ,UPDATE    ;Try again
    XOR   A,A           ;
    SCF                ;SET CARRY FOR ERROR
    POP   BC
    RET

```

```

UPD_IN_PREND:

```

```

    XOR   A,A           ;Clear Carry
    POP   BC
    RET                ;RETURN

```

```

PORT_INC:

```

```

    LD     A,E
    INC   A             ;INCREMENT ADDRESS
    LD     E,A
    OUT   (CMOS_PORT),A
    RET

```

```

PORT_INC_2:

```

```

    LD     A,E
    ADD   2             ;INCREMENT ADDRESS
    LD     E,A
    OUT   (CMOS_PORT),A
    RET

```

```

;Return with 2 digits in [A]. If abort, Carry flag set + ESC in [A]
;
GETHEX:    CALL  GETCMD      ;Get a character from keyboard & ECHO
          CP    ESC
          JP    Z,HEXABORT
          CP    '/'          ;check 0-9, A-F
          JP    C,HEXABORT
          CP    'F'+1
          JP    NC,HEXABORT
          CALL  ASBIN        ;Convert to binary
          rlca              ;Shift to high nibble
          rlca
          rlca
          LD    B,A          ;Store it
          CALL  GETCMD      ;Get 2nd character from keyboard & ECHO
          CP    ESC
          JP    Z,HEXABORT
          CP    '/'          ;check 0-9, A-F
          JP    C,HEXABORT
          CP    'F'+1
          JP    NC,HEXABORT
          CALL  ASBIN        ;Convert to binary
          OR    B            ;add in the first digit
          OR    A            ;To return NC
          ret
HEXABORT:
          scf                ;Set Carry flag
          ret

GETCMD:    CALL  ZCI        ;GET A CHARACTER, convert to UC, ECHO it
          CALL  UPPER
          CP    ESC
          ret    z           ;Don't echo an ESC
          push af            ;Save it
          push bc
          LD    C,A
          CALL  ZCO          ;Echo it
          pop  bc
          pop  af            ;get it back
          ret

          ;Convert LC to UC
UPPER:    CP    'a'          ;must be >= lowercase a
          ret    c           ; else go back...
          CP    'z'+1        ;must be <= lowercase z
          ret    nc          ; else go back...
          SUB   'a'-'A'      ;subtract lowercase bias
          ret

          ;ASCII TO BINARY CONVERSION ROUTINE
ASBIN:    SUB    30H
          CP    0AH
          ret    m
          SUB   07H
          ret

INITIALIZE_STATUS:
          PUSH  DE            ;SAVE
          LD    E,09H
          CALL  PORT_INC
          LD    A,26H
          OUT   (CMOS_PORT+1),A ;INITIALIZE 'A' REGISTER
          CALL  PORT_INC
          LD    A,82H        ;SET 'SET BIT' FOR CLOCK INITIALIZATION
          ;AND 24 HOUR MODE
          OUT   (CMOS_PORT+1),A ;INITIALIZE 'B' REGISTER
          CALL  PORT_INC
          IN    A,(CMOS_PORT+1) ;READ REGISTER 'C' TO INITIALIZE

```

```

CALL    PORT_INC
IN      A, (CMOS_PORT+1)    ;READ REGISTER 'D' TO INITIALIZE
POP     DE                  ;RESTORE
RET

PRINT_BCD:                  ;Print BCD in [A]
PUSH    AF
PUSH    AF
RRA
RRA
RRA
RRA
AND     A, 0FH
ADD     A, 30H
LD      C, A                ;Write high byte mins to CRT
CALL    ZCO
POP     AF
AND     A, 0FH
ADD     A, 30H
LD      C, A
CALL    ZCO
POP     AF
RET

; Main consol I/O routines
;
ZCO:    IN      A, (KEYSTAT)
AND     04H
JP      Z, ZCO
LD      A, C
OUT     (KEYOUT), A
RET

ZCI:    IN      A, (KEYSTAT)
AND     02H
JP      Z, ZCI
IN      A, (KEYIN)
RET

;
; Send CR/LF to Consol
;
ZCRLF:  PUSH    AF
        PUSH    BC
        LD      C, CR
        CALL    ZCO
        LD      C, LF
        CALL    ZCO
        POP     BC
        POP     AF
        RET

PRINT_STRING:
        push    BC
print1:  LD      a, (HL)    ;Point to start of string
        inc    HL          ;By using the CS over-ride we will always have
        cp    A, '$'      ;a valid pointer to messages at the end of this monitor
        JP    z, print2
        cp    A, 0        ;Also terminate with 0's
        JP    Z, print2
        LD    C, A
        call  ZCO
        jp   print1
print2:  pop     BC
        ret

GET2BCD:                  ;Return with 2 BCD digits in A

```

```

CALL    ZCI
PUSH    AF
LD      C,A
CALL    ZCO
POP     AF
SUB     A,'@'
SLA     A
SLA     A
SLA     A
SLA     A
PUSH    AF
CALL    ZCI
PUSH    AF
LD      C,A
CALL    ZCO
POP     AF
SUB     A,'@'
AND     A,0FH
LD      C,A
POP     AF
OR      A,C
RET

```

```

;      A_HEXOUT          ;output the 2 hex digits in [A]
A_HEXOUT:                ;No registers altered (except A)

```

```

push    BC
push    AF
srl     a
srl     a
srl     a
srl     a
call    hexdigout
pop     AF
call    hexdigout      ;get upper nibble
pop     BC
ret

```

```

hexdigout:
and     a,0fh          ;convert nibble to ascii
add     a,90h
daa
adc     a,40h
daa
LD      c,a
call    ZCO
ret

```

```

;-----
SIGNON:      DB      CR,LF,LF
             DB      'Test CMOS_RTC Clock-Calander S100 MSDOS Support Board, (Ports 70H,71H).'
             DB      CR,LF,'$'
TIMEMENU:    DB      CR,LF,LF,'CMOS RTC TEST PROGRAM MENU (V0.1)',CR,LF,LF
             DB      TAB,'2 = READ TIME      3 = SET TIME',CR,LF
             DB      TAB,'4 = READ DATE      5 = SET DATE',CR,LF
             DB      TAB,'6 = SET ALARM      7 = RESET ALARM',CR,LF
             DB      TAB,'8 = Dump RAM      9 = Set RAM Value',CR,LF
             DB      TAB,'ESC = Return to CPM',CR,LF,LF
             DB      'Please enter menu option > $'
ABORTMSG:    DB      CR,LF,BELL,'Error or unknown command!',CR,LF,'$'
TIME_MSG:    DB      CR,LF,'Time = $'
Time1_Msg   DB      '$'
Date1_Msg    DB      '$'
DATE_MSG:    DB      CR,LF,'Date = $'
YEAR_MSG     DB      '/20$'
Input_Hours_Msg   DB      CR,LF,'Please Enter Hours (2 digits, 00-24) ',0
Input_Minutes_Msg DB      CR,LF,'Please Enter Minutes (2 digits, 00-60) ',0

```

```

Input_Seconds_Msg  DB      CR,LF,'Please Enter Seconds (2 digits, 00-60) ',0
Input_Year_Msg     DB      CR,LF,'Please Enter Year (2 digits, 20xx) 20',0
Input_Month_Msg    DB      CR,LF,'Please Enter Month (2 digits, 00-12) ',0
Input_Day_Msg      DB      CR,LF,'Please Enter day (2 digits, 01-31) ',0
SetAlarmMsg       DB      CR,LF,LF,'Set CMOS-RTC Alarm.',0
AlarmSetMsg        DB      CR,LF,'Alarm Set',0
AlarmResetMsg      DB      CR,LF,'Alarm Reset',0
AlarmBusyMsg       DB      CR,LF,'Alarm currently active. Please reset alarm first',0
DumpRamMsg         DB      CR,LF,LF,'Data Dump of first 1AH CMOS-RAM Locations',CR,LF,0
EnterCR            DB      CR,LF,'Please press any key to continue... $'
Input_ADDRESS_Msg  DB      CR,LF,'Enter CMOS RAM Address (xxH): $'
Input_RAM_Msg      DB      CR,LF,'Enter CMOS RAM Value (xxH): $'

LookupTable        DB      'H <--00  RTC seconds',CR,LF,0
                   DB      'H <--01  RTC seconds alarm',CR,LF,0
                   DB      'H <--02  RTC minutes',CR,LF,0
                   DB      'H <--03  RTC minutes alarm',CR,LF,0
                   DB      'H <--04  RTC hours',CR,LF,0
                   DB      'H <--05  RTC hours alarm',CR,LF,0
                   DB      'H <--06  RTC day of week',CR,LF,0
                   DB      'H <--07  RTC day of month',CR,LF,0
                   DB      'H <--08  RTC month',CR,LF,0
                   DB      'H <--09  RTC year',CR,LF,0
                   DB      'H <--0A  RTC Status register A:',CR,LF,0
                   DB      'H <--0B  RTC Status register B:',CR,LF,0
                   DB      'H <--0C  RTC Status register C (read only):',CR,LF,0
                   DB      'H <--0D  RTC Status register D (read only):',CR,LF,0
                   DB      'H <--0E  Diagnostic status byte',CR,LF,0
                   DB      'H <--0F  Shutdown status byte',CR,LF,0
                   DB      'H <--10  Diskette drive type for A: and B:',CR,LF,0
                   DB      'H <--11  Reserved',CR,LF,0
                   DB      'H <--12  Fixed disk drive type for drive 0 and drive 1',CR,LF,0
                   DB      'H <--13  Reserved',CR,LF,0
                   DB      'H <--14  Equipment byte',CR,LF,0
                   DB      'H <--15  LSB of system base memory in 1k blocks',CR,LF,0
                   DB      'H <--16  MSB of system base memory in 1k blocks',CR,LF,0
                   DB      'H <--17  LSB of total extended memory in 1k blocks',CR,LF,0
                   DB      'H <--18  MSB of total extended memory in 1k blocks',CR,LF,0
                   DB      'H <--19  Drive C extension byte (reserved AT)',CR,LF,0
                   DB      'H <--1A  Drive D extension byte (reserved AT)',CR,LF,0
                   DB      'H <--1B  Unused (reserved AT)',CR,LF,0
                   DB      'H <--1C  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--1D  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--1E  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--1F  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--20  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--21  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--22  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--23  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--24  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--25  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--26  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--27  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--28  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--29  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--2A  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--2B  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--2C  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--2D  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--2E  CMOS checksum of bytes 10h-20h (MSB)',CR,LF,0
                   DB      'H <--2F  CMOS checksum of bytes 10h-20h (LSB)',CR,LF,0
                   DB      'H <--30  LSB of extended memory size found above 1 megabyte during
POST',CR,LF,0
                   DB      'H <--31  MSB of extended memory size found above 1 megabyte during
POST',CR,LF,0
                   DB      'H <--32  Date century byte in BCD ( BIOS interface to read and
set) ',CR,LF,0
                   DB      'H <--33  Information flags (set during power-on)',CR,LF,0
                   DB      'H <--34  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--35  Unused (Reserved AT)',CR,LF,0
                   DB      'H <--36  Used by CPM+ for Date (LSB) (Reserved AT)',CR,LF,0

```

```
DB      'H <--37  Used by CPM+ for Date (MSB) (Reserved AT)',CR,LF,0
DB      'H <--38....255  All further bytes Unused',CR,LF,0,0
```

```
        DS      40H
STACK: DB      0H
;
; END
```